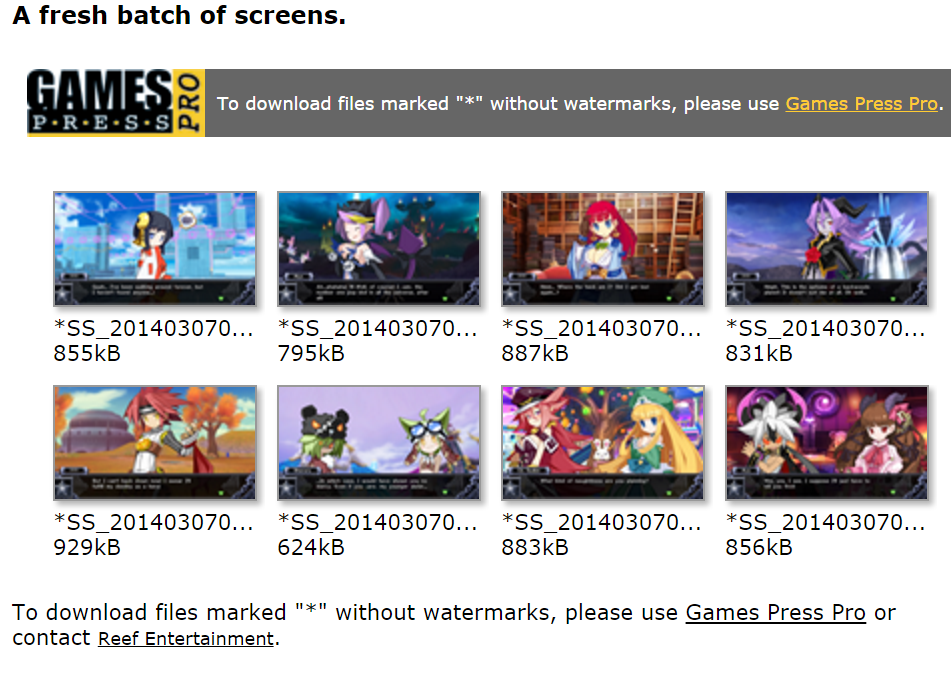
**<https://www.youtube.com/watch?v=Dtl8QsNGehg>**



[**http://mugen-souls.wikia.com/wiki/Mugen\_Souls\_Z**](http://mugen-souls.wikia.com/wiki/Mugen_Souls_Z)

**PRESS RELEASE**

**FOR IMMEDIATE RELEASE**

**Mugen Souls coming to Steam on 22nd October**

BRAINTREE, UK – 16/10/2015  
  
Ghostlight have today announced that *Mugen Souls*, a PS3 JRPG from Idea Factory creators of the best selling *Agarest* series, *Hyperdimension Neptunia* and *Fairy Fencer F* – will be released on Steam on 22nd October. *Mugen Souls* will be priced at just $19.99, with a stunning 40% launch discount.  
  
The week after launch, on 29th October, Ghostlight will be releasing the console DLC which will also feature the same 40% launch discount in addition to some substantial savings over the console release.  Plus, Ghostlight will be including a massive 30 items of DLC from the console version as part of the base game for free!  
  
<https://www.youtube.com/watch?v=Dtl8QsNGehg>   
  
There exists a small galaxy in the universe containing seven worlds, shimmering in seven colours... These worlds exist and act independently of one another. This has allowed them to develop and nurture rich, unique cultures. Then one day, a decree was issued... *"I'm gonna make everything in each of these worlds bow to me!"* – The Undisputed Goddess, Chou-Chou!  
  
*Mugen Souls* features a free-roaming battle map, turn-based combat, and massive amounts of customization and growth to maximize the fun players can have within the game.  
  
**Expansive worlds to explore:** Travel freely on each world to explore and find treasures and items. Monsters are roaming the lands, so be cautious or fight them head-on and make them your subservient peons!  
  
**Free-roaming style battle maps:** Use Combo attacks to execute spectacular moves with your allies! Destroy Crystals on the battlefield to activate Hyper mode!  
  
**Moe Kill:** Execute the Moe Kill technique to enslave enemies and turn them into items by exploiting their weaknesses!  
  
**Customization:** Create a full cast of characters! Customizable body parts, facial expressions, and job classes!  
  
**Duel in Dual Audio:** Experience the game in either Japanese or English audio.  
  
The PC version will feature mouse/keyboard and gamepad support and will also include Steam achievements as well as taking advantage of the higher resolutions and framerates that PCs can offer.  Along with a number of other user interface changes and major graphical enhancements, Ghostlight are aiming to ensure that PC gamers receive the best JRPG gaming experience possible!  
  
MUGEN SOULS ©2015 COMPILE HEART / GCREST. All rights Reserved. MUGEN SOULS is a trademark of IDEA FACTORY. Licensed to and published by GHOSTLIGHT LTD.  
  
Established in 2004, Ghostlight specialise in bringing the best in Japanese gaming to the PAL region.  Ghostlight have released numerous JRPGs such as the *Agarest*series, *Legend of Heroes: Trails in the Sky* and multiple entries in the *Shin Megami Tensei* series, including *Devil Survivor Overclocked*and *Persona 3 Portable*. Ghostlight most recently released Acquire’s respected *Way of the Samurai 4* on PC.  
<http://www.ghostlight.uk.com/>   
  
ENDS

**PRESS RELEASE**

**FOR IMMEDIATE RELEASE**

**Mugen Souls to be released on Steam**

BRAINTREE, UK – 17/09/2015  
  
Ghostlight are delighted to announce that *Mugen Souls*, a PS3 JRPG from Idea Factory & Compile Heart - creators of the best selling *Agarest* series,*Hyperdimension Neptunia* and *Fairy Fencer F* – is to be released on Steam this year.  
  
There exists a small galaxy in the universe containing seven worlds, shimmering in seven colours... These worlds exist and act independently of one another. This has allowed them to develop and nurture rich, unique cultures. Then one day, a decree was issued... *"I'm gonna make everything in each of these worlds bow to me!"* – The Undisputed Goddess, Chou-Chou!  
  
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The PC version will feature mouse/keyboard and gamepad support and will also include Steam achievements as well as take advantage of the higher resolutions that PCs can offer.  Along with a number of other user interface changes and major graphical enhancements, Ghostlight are aiming to ensure that PC gamers receive the best gaming experience possible!  
  
*Mugen Souls* comes to Steam in Q4 this year!  
  
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Established in 2004, Ghostlight specialise in bringing the best in Japanese gaming to the PAL region.  Ghostlight have released numerous JRPGs such as the *Agarest*series, *Legend of Heroes: Trails in the Sky* and multiple entries in the *Shin Megami Tensei* series, including *Devil Survivor Overclocked*and *Persona 3 Portable*. Ghostlight are currently working to bring *Way of the Samurai 4* to PC.  
<http://www.ghostlight.uk.com/>   
  
ENDS

**PRESS RELEASE**

**MUGEN SOULS Z OUT NOW IN EUROPE!**

**Santa Ana, Calif.**(May 23, 2014) – NIS America is thrilled to announce that the boisterous RPG *Mugen Souls™ Z*is now available across Europe! The game will be available digitally the following week on May 28. Created by COMPILE HEART and GCREST, *Mugen Souls Z*features a vibrant, free-roaming battle map, unique turn-based combat, and massive amounts of customization to quench even the most hardcore RPG fan's thirst. Top all of that off with billions of points of damage, player level caps of 9,999, and gorgeous art, and you, sir or ma’am, have got yourself one seriously fun RPG.  
  
**About the game:**Our favorite Undisputed God of the Universe, Chou-Chou, returns with her crew for a brand-new story revolving around the zodiac. Taking place immediately after the first game, you take control of the goddess Syrma, who meets Chou-Chou just after the end of the first game’s events. Syrma is out to stop an ancient threat to her world that has recently awakened. 9,999 levels of maniacal mishaps and ethereal adventures await Syrma, her crew, and hordes of shampurus as *Mugen Souls Z*hits Western shores in 2014!  
  
**Key features:**  
  
•**A whole new set of worlds**: Chou-Chou and her peons are back in another adventure, with a new cast of wacky characters waiting to show them around the 12 worlds!  
  
•**Improved battle system**: Gameplay is even faster and crazier with all-new G-Castle battles, combined team abilities, and overwhelming galactic special attacks!  
  
•**The Damage Carnival**: Deal enough damage, and the festival of pain will come to town! Activate your Damage Carnival to deal extra damage and earn more loot after battle.  
  
•**Overwhelming customization**: More job classes, more faces, more hair, more shirts, shoes, pants, glasses – more everything to create your ideal battle squad!  
  
***Notice:****Due to the sensitive nature of some content, NIS America has decided to edit certain aspects of this title for its North American and European releases.*

**PRESS RELEASE**

**MUGEN SOULS Z TO HIT NORTH AMERICA AND EUROPE THIS MAY!**

**Santa Ana, Calif.**(March 12, 2014) – NIS America is thrilled to announce that the exciting RPG *Mugen Souls Z™*is set to release in North America on May 20 and in Europe on May 23. Created by COMPILE HEART and GCREST, *Mugen Souls Z*features a vibrant, free-roaming battle map, unique turn-based combat, and massive amounts of customization to quench even the most hardcore RPG fan's thirst. Top all of that off with billions of points of damage, player level caps of 9,999, and gorgeous art, and you, sir or ma’am, have got yourself one seriously fun RPG.  
  
**About the game:**Our favorite Undisputed God of the Universe, Chou-Chou, returns with her crew for a brand-new story revolving around the zodiac. Taking place immediately after the first game, you take control of the goddess Syrma, who meets Chou-Chou just after the end of the first game’s events. Syrma is out to stop an ancient threat to her world that has recently awakened. 9999 levels of maniacal mishaps and ethereal adventures await Syrma, her crew, and hordes of shampurus as *Mugen Souls Z*hits Western shores in 2014!  
  
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***Notice:****Due to the sensitive nature of some content, NIS America has decided to edit certain aspects of this title for its North American and European releases.*

**PRESS RELEASE**

**MUGEN SOULS Z TO HIT NORTH AMERICA AND EUROPE IN 2014!**

**Santa Ana, Calif.**(October 22, 2013) –  NIS America is excited to announce the acquisition of *Mugen Souls Z™*for digital and physical release in the North American and European markets in 2014! Created by COMPILE HEART *Mugen Souls Z™*features a lush free-roaming battle map, unique turn-based combat, and massive amounts of customization to quench even the most hardcore RPG fan’s thirst. Top all of that off with billions of points of damage, player level caps of 9999, and gorgeous art and you, sir, have got yourself one seriously fun RPG!  
  
**About the game:**  
Our favorite Undisputed God of the Universe, Chou-Chou, returns with her crew for a brand-new story revolving around the zodiac. Taking place immediately after the first game, you take control of the goddess Sylma, who meets Chou-Chou before the end of the first game’s events. Sylma is out to stop an ancient threat to her world that has recently awakened. 9999 levels of maniacal mishaps and ethereal adventures await Sylma, her crew, and hordes of Shampurus as *Mugen Souls Z*hits Western shores in 2014!  
  
***Notice:****Due to the sensitive nature of some content, NIS America has decided to edit certain aspects of this title for its North American and European releases.*